KNOWING YOUR BRAND INSIDE & OUT:

Understanding the differences in how your brand is communicated on shelves vs. in your taproom

Oceania Eagan Founder + Creative Director Blindtiger Design





























OLD STUMP



ERS

























WHAT WE DO

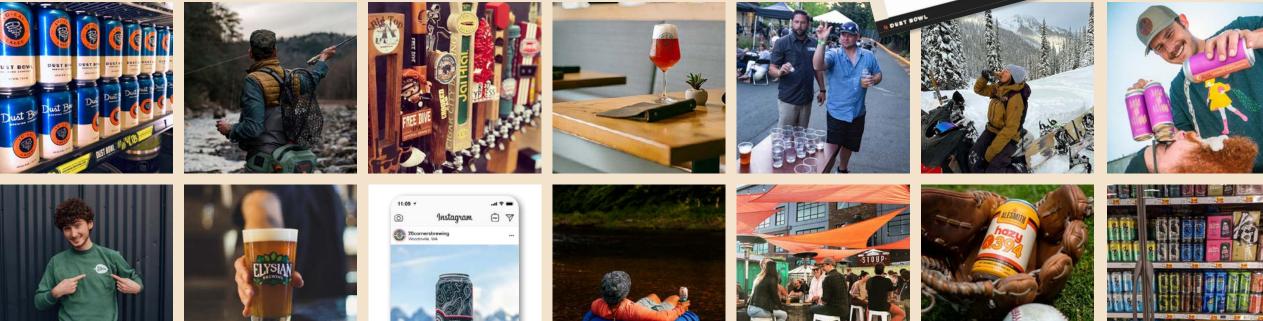


*MAKING SURE IT ALL WORKS TOGETHER TO SUPPORT THE BRAND

WHAT IS My brand?

WHAT DO YOU THINK IT IS? WHAT DO YOUR CUSTOMERS THINK IT IS? (HINT: IT'S NOT JUST YOUR LOGO)





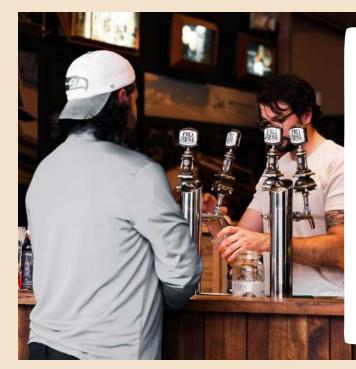
WHERE ARE CUSTOMERS INTERACTING?

WHAT ARE YOUR PRIORITIES? HOW DO THEY ALIGN WITH YOUR BUSINESS PLAN?

YOUR TAPROOM(S) PACKAGED PRODUCT DRAFT ACCOUNTS EVENTS SOCIAL MEDIA



HOW CAN I SUPPORT MY BRAND? INSIDE MY 4 WALLS

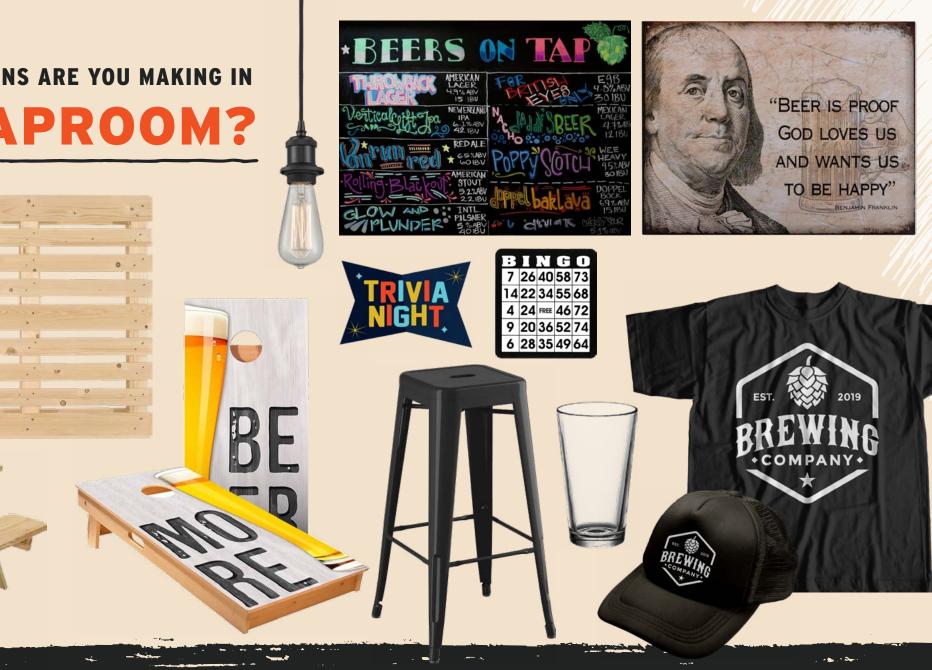


- Hours & Ages
- Beer Styles
- Merch
- Glassware
- Entertainment
- Charity Partners
- Events
- Other Beverages





WHAT BRAND DECISIONS ARE YOU MAKING IN **YOUR TAPROOM?**

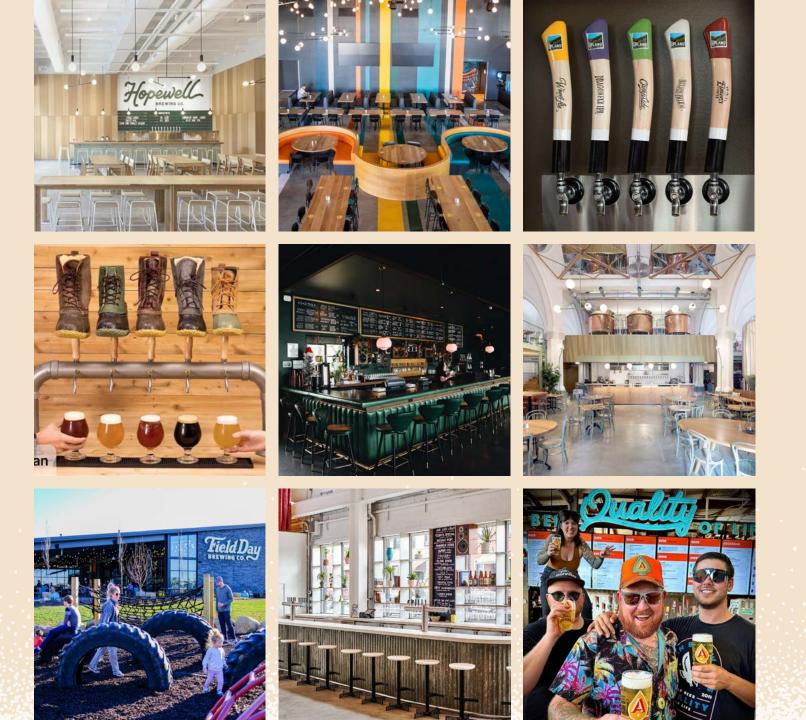


DESIGN

DO ALL OF YOUR GUESTS FEEL COMFORTABLE AND WELCOME?

DO YOUR TAP HANDLES MATCH THE BRAND?

WHAT WILL YOUR CUSTOMERS WANT TO TAKE PHOTOS OF?



THE BEER

DO THE BEER NAMES SUPPORT MY BRAND?

AM WE BEING INTENTIONAL WITH THE STYLES WE OFFER?

WHAT GLASSWARE ARE WE USING? WHY?

WHAT ABOUT NON-BEER OPTIONS?



EVENTS

DO THEY SUPPORT MY BRAND?

AM I JUST DOING THE SAME EVENTS AS EVERYONE ELSE?

WHAT DO MY CUSTOMERS LIKE TO DO?



MERCH

IS IT SUPPORTING MY BRAND?

AM I TREATING IT LIKE A MARKETING CHANNEL?

AM I LETTING THE VENDOR CONTROL MY BRAND?

ARE WE JUST PUTTING THE SAME ONE LOGO ON EVERYTHING?



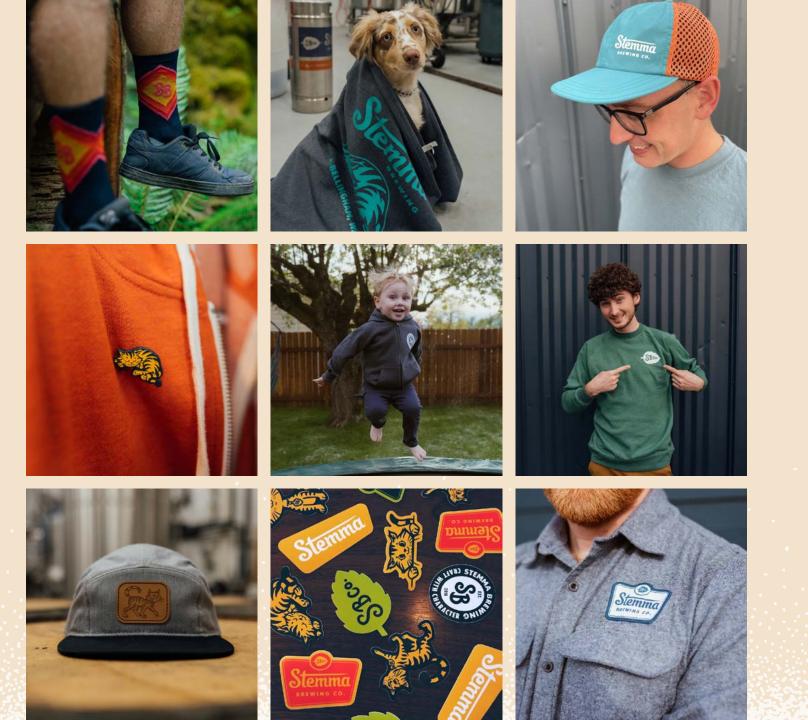


WHICH ITEMS THAT MAKE THE MOST SENSE FOR YOUR BRAND?

SELECT MERCHANDISE THAT COMMUNICATES YOUR BRAND

CHOOSE QUALITY

DIVERSIFY WITH A VARIETY OF BRAND ASSETS



KID-FRIENDLY?

YOU CAN GO BEYOND JUST ALLOWING CHILDREN

OFFER FOOD AND DRINKS FOR KIDS

GAMES

KIDS MERCH

KID-FOCUSED EVENTS

CHANGING TABLES (IN BOTH BATHROOMS!)



HOW CAN I SUPPORT MY BRAND? OUTSIDE MY 4 WALLS



- Packaging Sizes
- Beer Styles
- Account Types
- Labels and Cartons
- Tap Handles
- POS Items
- Pricing





CRESCENT CIT CALIFORNIA

NORCAL Tocal

NG

BREWI







PACKAGING

DOES THE DESIGN MATCH YOUR BRAND?

WHAT PRICE POINT ARE YOU AT?

WHAT PACKAGING SIZES MAKE THE MOST SENSE FOR YOUR BRAND?















PORTFOLIO

IS THERE INTENTION AROUND THE DESIGN FOR EACH NEW BEER **RELEASE?**

ARE BEER SERIES CLEAR TO CONSUMERS?

DO DESIGNS EQUAL PRICE POINT?

19.20Z **YEAR-ROUND** Dust Boul Dust Boul ust Bo ust Bou Dust Boul Dust Boul Dust Boul Dust Bow CORE B R -----





MUSIC MAN SERIES

SEASONAL



DOUBLE HAZY TODAY'S HARY OUBLE HAZY DOUBLE HAZ Dust Boul Just Boul

TACO TRUCK





ow

Som

ager

DUST BOW



















ARE YOU LOOKING OUTSIDE OF BEER FOR APPROPRIATE PARTNERSHIPS?

CAN YOU GET YOUR BEER INTO OTHER SECTIONS OF THE GROCERY STORE?



POS & SALES

IT DOESN'T HAVE TO BE BORING!

THINK OUTSIDE THE BEER AISLE

GIVE DISTRIBUTORS AND ACCOUNTS WHAT THEY NEED

NOT JUST YOUR LOGO

PROGRAMMING & CAMPAINS TIED TO BEER RELEASES AND ALIGNING WITH HOW CUSTOMERS INTERACT WITH YOUR BRAND













HIZED CAN PACK

12204 MIXED CAN PAG



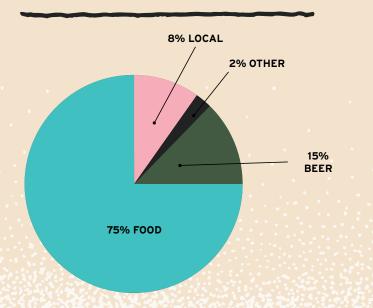


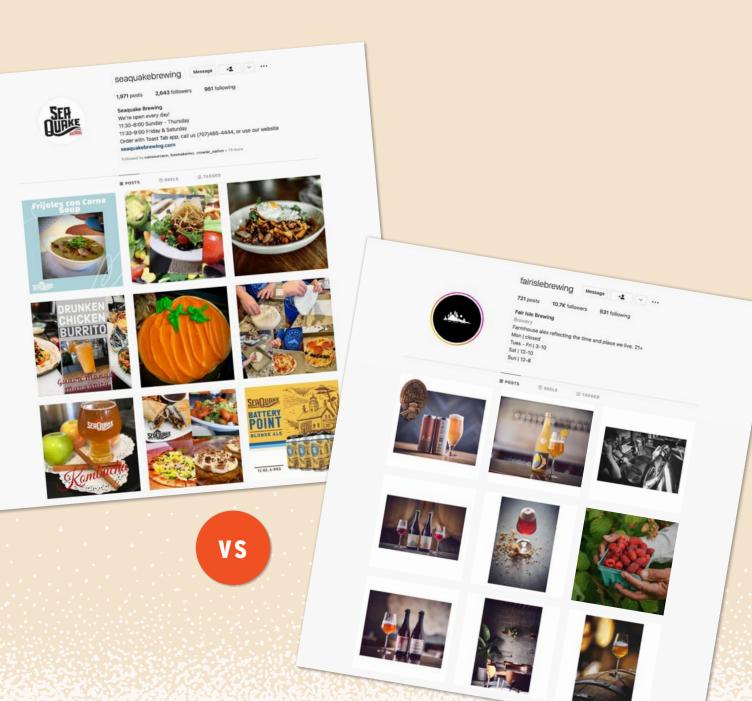
SOCIAL MEDIA

DOES IT REFLECT MY BUSINESS MODEL?

DOES IT REFLECT MY BRAND PERSONALITY?

AM I JUST POSTING PICTURES OF FOOD?





PLEASE STOP...

- 1. Letting the wrong content dominate your social media
- 2. Saying you're family-friendly but not executing on it
- **3.** Providing zero POS support for beer releases
- 4. Never visiting the competition
- 5. Printing the same ONE logo across all of the cardboard tshirts

PLEASE START...

- 1. Don't lose yourself chasing trends (but also don't get stubborn or blind to what's going on around you)
- 2. Anticipate growth, be willing to take risks and back it up with planning that matches your business model.
- 3. Pay attention to your competition (not just the beer competition!)
- 4. Don't expect the same things to work on- and off-premise
- 5. Communicate your brand beyond "just" your logo and package - interact and bring consumers into your brand world both inside your taproom and out in accounts.









Enegcen







